

App. No. 09/488,337
Amendment A
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CLEAN AMENDED VERSION OF THE SPECIFICATION/CLAIMS

In the Specification:

B1 Please replace the paragraph beginning at page 4, line 1 with the following new paragraph:

Full-motion video implies that video images shown on the computer's screen simulate those of a television set with identical (30 frames-per-second) frame rates, and that these images are accompanied by high-quality stereo sound. A large amount of storage is required for high-resolution color images, not to mention a full-motion video sequence. For example, a single frame of NTSC video at 640-by-400 pixel resolution with 16-bit color requires 512K of data per frame. At 30 frames per second, over 15 Megabytes of data storage are required for each second of full motion video. Due to the large amount of storage required for full motion video, various types of video compression algorithms are used to reduce the amount of necessary storage. Video compression can be performed either in real-time, i.e., on the fly during video capture, or on the stored video file after the video has been captured and stored on the media. In addition, different video compression methods exist for still graphic images and for full-motion video.